

Written a different way, a moduli space M encodes:

$$\left\{ \begin{array}{l} \text{data} \\ \text{over } X \end{array} \right\} \longleftrightarrow \text{Maps}(X, M)$$

$$\text{1 piece of data} \longleftrightarrow * \longrightarrow M$$

in a way that is compatible with

arrows between Y and X :

$$\left(\begin{array}{ccc} \text{induced data} & \longrightarrow & \text{data} \\ \downarrow & & \downarrow \\ Y & \xrightarrow{f} & X \end{array} \right) \longleftrightarrow \begin{array}{c} \text{Maps}(X, M) \\ \downarrow f^* \\ \text{Maps}(Y, M) \end{array}$$

$$X \rightarrow M \xrightarrow{f^*} Y \xrightarrow{f} X \rightarrow M$$

spaces

$$F : \begin{pmatrix} Y \\ \downarrow f \\ X \end{pmatrix} \longmapsto \begin{array}{c} F(X) \\ \downarrow f^* \\ F(Y) \end{array}.$$

c.g. $\begin{pmatrix} V \\ \downarrow j \\ W \end{pmatrix} \longmapsto \begin{pmatrix} \dim V \\ v \\ \dim W \end{pmatrix}$

In all our examples,

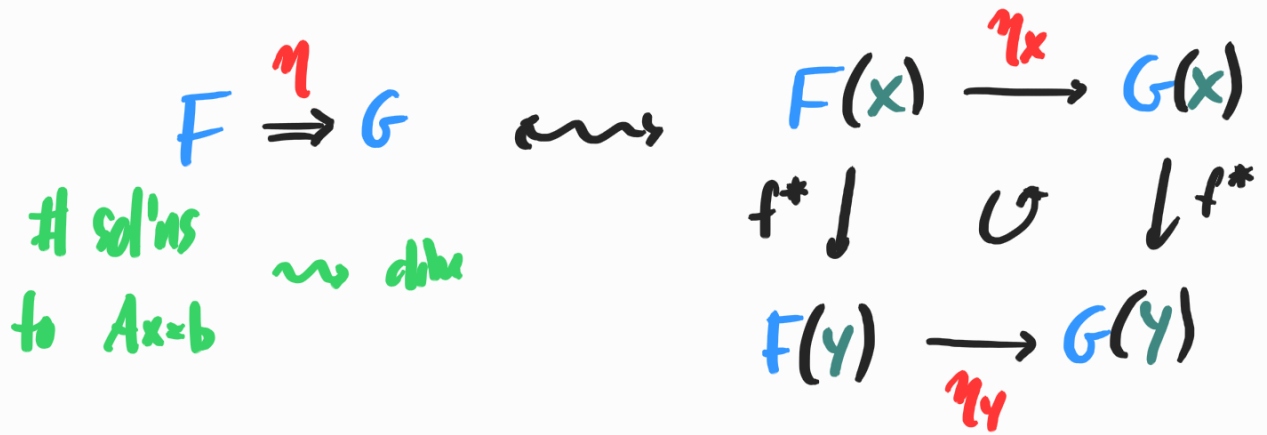
$$F(-) = \text{Maps}(-, M)$$

for some moduli space M .

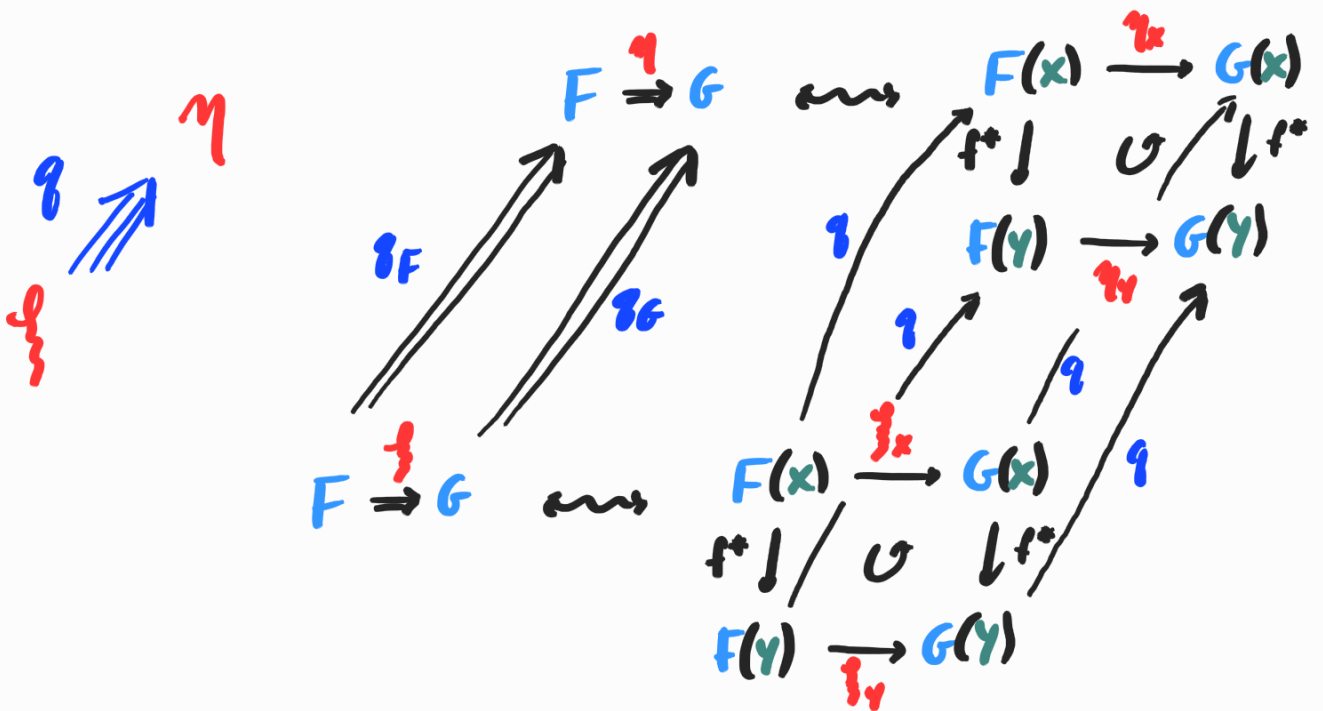
The fun doesn't stop here though...

We could ask for relations between

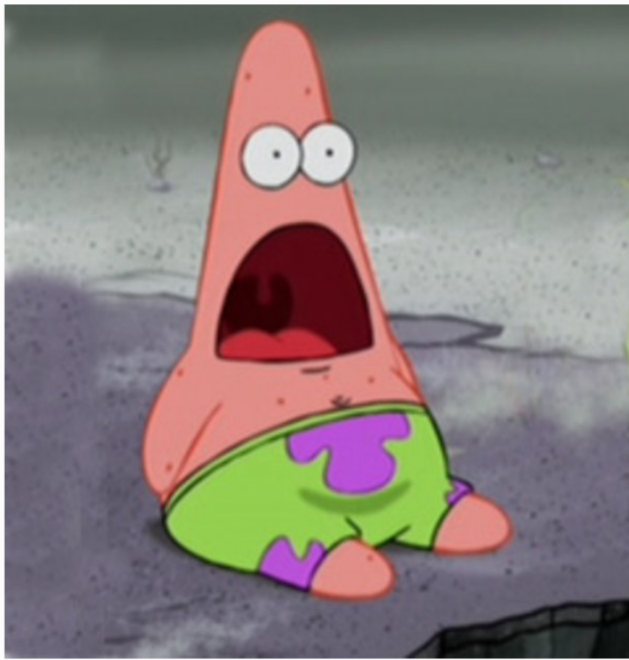
the invariants:



and relations between these relations:



etc.



Takeaway: treating a problem

geometrically — find points on a

space M — gives us new

tools to solve the problem.

This perspective is, at the least

This perspective is at the heart

of many areas of modern
mathematics, even if it's not
referred to in this way.

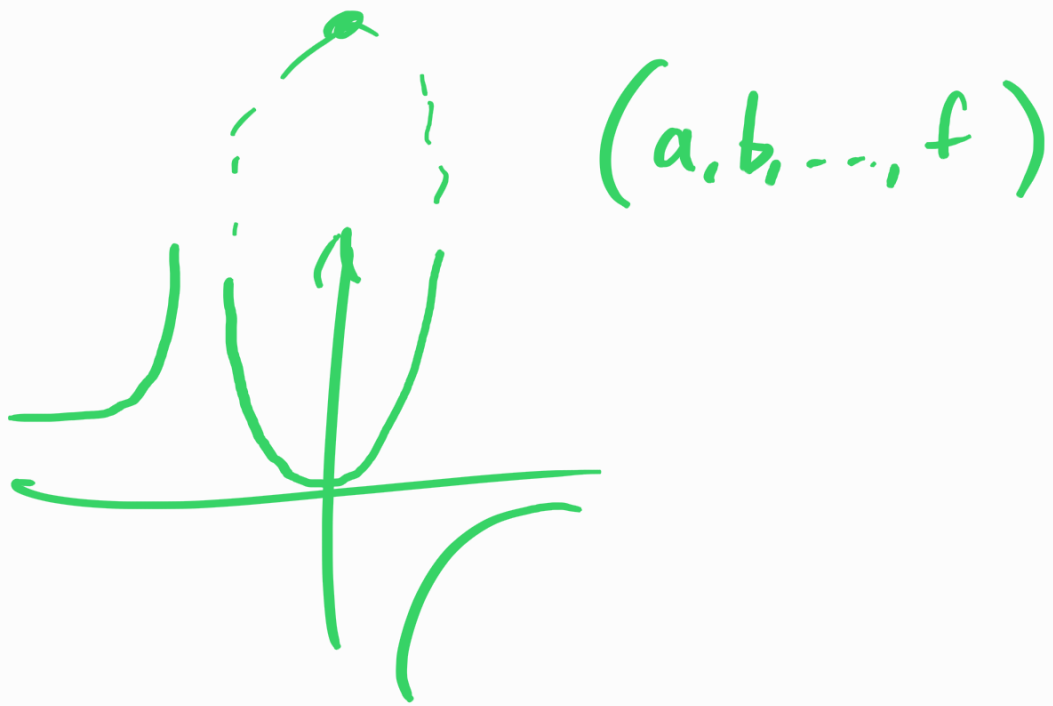
Category theory

Thanks for your attention!

Questions?

{ Conics } \longleftrightarrow $ax^2 + bxy + cy^2 +$

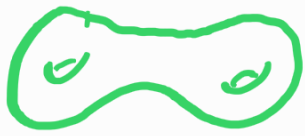
$$dx + ey + f = 0$$



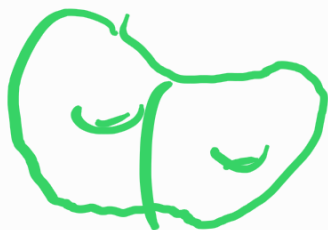
$$\{\text{conics/homoco.}\} = * = \{0\}$$

"Parametrize algebraic
things algebraically"

hyp. structures on
genus $g \geq 2$



$6g-6$ coord's
(Fenchel-Nielsen)



\mathbb{R}^{6g-6}

HypStr

